2026	Artistic competency 10 = Exceptional & outstanding 8 = Inspiring 6 = Satisfying 4 = Acceptable 2 = Unsatisfying 0 = Not artistically competent	Quality & variety of laser effects 10 = Excellent, may have some new or different effects 8 = Very good variety 6 = Good variety 4 = Acceptable variety 2 = Too few effects and/or poorly executed 0 = No effects and/or terribly executed	Visuals following music 10 = Tight sync plus highlights subtle musical elements 8 = Great sync; very tight 6 = Close sync; follows the music well 4 = Satisfying sync; follows the music OK 2 = Marginally acceptable; may not follow closely 0 = Poorly or not-at-all synced	Ranking within the Awards category 1 = Best, first place 2= Second choice 3 = Third choice... ...continue until you have ranked all entries, from 1 to however many entries are in the category. YOU MUST RANK ALL ENTRIES IN THE CATEGORY.	JUDGE A - TOTAL SCORE *Automatically calculated.*	Artistic competency 10 = Exceptional & outstanding 8 = Inspiring 6 = Satisfying 4 = Acceptable 2 = Unsatisfying 0 = Not artistically competent	Quality & variety of laser effects 10 = Excellent; may have some new or different effects 8 = Very good variety 6 = Good variety 4 = Acceptable variety 2 = Too few effects and/or poorly executed 0 = No effects and/or terribly executed	Visuals following music 10 = Tight sync plus highlights subtle musical elements 8 = Great sync; very tight 6 = Close sync; follows the music well 4 = Satisfying sync; follows the music OK 2 = Marginally acceptable; may not follow closely 0 = Poorly or not-at-all synced	Ranking within the Awards category 1 = Best, first place 2= Second choice 3 = Third choice... ...continue until you have ranked all entries, from 1 to however many entries are in the category. YOU MUST RANK ALL ENTRIES IN THE CATEGORY.	JUDGE B - TOTAL SCORE *Automatically calculated.*	Artistic competency 10 = Exceptional & outstanding 8 = Inspiring 6 = Satisfying 4 = Acceptable 2 = Unsatisfying 0 = Not artistically competent	Quality & variety of laser effects 10 = Excellent; may have some new or different effects 8 = Very good variety 6 = Good variety 4 = Acceptable variety 2 = Too few effects and/or poorly executed 0 = No effects and/or terribly executed	Visuals following music 10 = Tight sync plus highlights subtle musical elements 8 = Great sync; very tight 6 = Close sync; follows the music well 4 = Satisfying sync; follows the music OK 2 = Marginally acceptable; may not follow closely 0 = Poorly or not-at-all synced	Ranking within the Awards category 1 = Best, first place 2= Second choice 3 = Third choice... ...continue until you have ranked all entries, from 1 to however many entries are in the category. YOU MUST RANK ALL ENTRIES IN THE CATEGORY.	JUDGE C - TOTAL SCORE *Automatically calculated.*	FINAL LASER SHOW SCORE **All three judges: (A+B+C)/3** *Automatically calculated.*	INITIAL PLACEMENT **1st, 2nd, 3rd (also 4th & 5th) in case of disqualification** *Must be manually entered.*	NOTES FROM JUDGES, SPECIAL CASES SUCH AS DISQUALIFICATIONS, ETC.	A EXECUTIVE DIRECTOR USE ON *FINAL WINNERS –* *1) In case of a tie in "Final Score" and "Initial Placement", judges are polled for their preference to break the tie.* *2) Any higher-scoring non-winners were disqualified due to safety concerns or rule violations*
CATEGORY	**JUDGE A**					**JUDGE B**					**JUDGE C**					**FINAL SCORE**	**INITIAL PLACEMENT**	**NOTES**	**FINAL PLACEMENT**
01 Laser Mapping	9	8	9	1	**9.00**	9	9	9	1	**9.25**	8	6	8	5	**7.09**	**8.45**	**1**	1) Incredibly satisfying and diverse use of limited resources with tight integration and cohesive vision. Great mixture of detailed complex effects along with large, but simpler effects for scanner efficiency. 2) The dots-falling seem very impressive and perfectly matched. For me is slow and boring, but nice crisp graphics. 3) Good alignment of projection. Great architecture inclusion as masking layers. Good integration with the music 4) Laser is so bright I cannot read the logo or letters	**1**
01 Laser Mapping	8	8	9	2	**8.52**	7	8	7	2	**7.56**	8	8	10	2	**8.77**	**8.28**	**2**		**2**
01 Laser Mapping	7	8	7	3	**7.55**	8	8	7	2	**8.02**	8	10	8	1	**9.00**	**8.19**	**3**	1) Very diverse effects well timed to music and well suited to architecture, choosing to add details where sparse on the structure to both balance the show's canvas as well as theme the architecture. Particularly liked effects riffing on architecture such as the the silhouette-based effects. 2) Very nice and builds throughout with the music. Not perfectly crisp lines. Lumia was a great touch!	**3**
01 Laser Mapping	2	3	2	11	**1.98**	3	4	0	12	**1.75**	2	4	0	12	**1.50**	**1.74**		1) Content unrelated to music, making it more of a display than a show. Good laser alignment and effects variety. 2) i think this was fun for the party. Just not high quality and attendtion to detail	
01 Laser Mapping	4	2	0	12	**1.90**	3	4	0	11	**2.48**	4	4	0	11	**2.23**	**2.07**		1) Difficult to judge with only a 20s clip. Did not relate to music. Structure trees and laser alignment seemed well executed. Likely a good fit for client requirements. 2) Laser is too bright to read the logo. Not to music	
01 Laser Mapping	5	2	3	9	**3.18**	4	4	2	10	**2.95**	4	2	0	9	**2.18**	**2.77**		1) Scale of mapping is impressive and tracing seems to be well done and aligned. Only a handful of effect used in varying speeds and sections. Show mostly aligned with music in speed rather than perfect effect alignment to musical elements. Did not assess aerial effects in mapping category. 2) It ws the same mapping effects over and over again, not enjoyable for me.	
01 Laser Mapping	2	3	3	10	**2.45**	5	4	1	9	**3.38**	4	4	4	10	**3.65**	**3.03**		1) Involving and engaging laser display, but lacked major relation to the music and variety. Did not assess aerial effects in mapping category. 2) I could not see the building to check the alignment of laser elements. Not crisp precise outlines.	
01 Laser Mapping	5	3	6	7	**4.68**	6	4	2	8	**3.91**	8	4	4	7	**5.14**	**4.56**		1) Followed video more than music. Seems well executed to client scope and purpose. Excellent alignment and content well suited to the vehicle's shape 2) Nice outlines. Sort of the same several things over and over again.	
01 Laser Mapping	2	4	4	8	**3.41**	6	9	4	7	**5.89**	6	6	4	6	**5.36**	**4.89**		1) 2nd portion was much more tightly integrated to music than the 1st portion. Good variety of effects achieved with the structure trace. Seemed well aligned. I found the "windowing" effect with the traces through various shapes very unique. 2) Nice job overall. Missed a lot of big hits in the music, which was plodding and boring. I did not see that the curving moving lines had any relation to the building.	
01 Laser Mapping	5	5	8	5	**6.09**	6	4	7	6	**5.61**	6	2	6	8	**4.41**	**5.37**		1) Particle effects were a standout highlight, but mostly relied on a single architectural trace. Good alignment of projection. 2) Seems like the same details used over and over	
01 Laser Mapping	6	6	6	6	**5.86**	7	8	2	5	**5.84**	8	8	2	3	**6.55**	**6.08**		1) Standout use of depth that is very immersive at scale. Music sync was light, only really contemplating phrase changes. 2) Used the 5 walls very well, this is not easy! Seemed not so much with the music. I was getting bored...	
01 Laser Mapping	6	6	8	4	**6.82**	6	8	7	4	**7.07**	8	8	10	4	**8.32**	**7.40**		1) Very clean multi projector effects with complex and interesting results. Only minor nitpick is that the design focused on a single musical element at a time, layering can really help increase perceived relation to the music 2) Nice! Outlines are not crisp	
02 Corporate Show	9	9	9	2	**8.75**	9	9	9	2	**8.75**	9	9	9	1	**9.25**	**8.92**	**1**	This entry was a dynamic combination of laser mapping, video tracing, laser graphics, beam effect and non-coherent effects including pyrotechnics. Accurate music timing and constantly changing combinations of effects resulted in a submission that captured and maintained interest. Power levels and clean rates of the projectors as well as fog levels looked appropriate for the size of the environment. The color palettes used for the beams and laser mapping were appealing. The laser graphic elements were somewhat basic animations, but generally acceptable.	**1**
02 Corporate Show	10	10	9	1	**9.75**	9	8	8	3	**7.75**	9	9	9	2	**8.75**	**8.75**	**2**	This was a fun, detailed laser mapping and video projection effort supplemented with video, moving heads and building lighting. The submitted entry was entertaining throughout thanks to diverse content and an impressive projection environment. Timing of the effects to the audio was good although the audio was not very complicated. It was unclear why the laser mapping between 1:58 and 2:07 was not tracing the windows accurately.	**2**
02 Corporate Show	8	8	6	3	**7.00**	9	9	9	1	**9.25**	8	8	8	3	**7.50**	**7.92**	**3**	Great use of video tracing and beam effects to supplement corporate video alongside laser engine moving heads, strobes and other non-coherent effects. It was visually interesting and varied throughout. Laser power for video tracing did not over-saturate the video elements. The power levels for beam effects were also set at appropriate levels to provide 'visual punch' without overwhelming the overall show. Timing of video, coordination of the automobiles, and other show elements such as screen movement was excellent. Overall, this entry was impressive and professional. I could not identify any areas for improvement to this entry.	**3**
02 Corporate Show	7	6	6	4	**5.75**	5	4	4	6	**3.25**	6	6	6	5	**5.00**	**4.67**		This submission appeared to be fairly straight-forward video tracing without significant variation in effects or underlying video. The laser tracing appeared to overwhelm the video rather than enhance it, although it may have been over-saturated video exposure settings. The dominant element in the submission was the white ceiling and the backs of heads of what appeared to be a middle-aged Caucasian corporate audience. This accentuated the color saturated environment provided by the moving heads, but distracted somewhat from the primary show-space.	
02 Corporate Show	4	4	6	6	**3.50**	7	7	8	4	**6.50**	5	5	6	6	**4.00**	**4.67**		This entry was a nice combination of beams and video tracing. Music timing was accurate and the overall show was interesting. The entry itself was quite short, leaving it difficult to judge the range of effects and diversity of material throughout the presentation.	
02 Corporate Show	6	6	6	5	**5.00**	7	6	7	5	**5.50**	8	7	9	4	**7.00**	**5.83**		This was a good beam show created with a relatively few number of projectors. An increase in the number and types of visual cues/elements would add interest to the show.	
03 Live TV Show	8	8	9	1	**8.75**	8	6	7	1	**7.75**	10	8	8	1	**9.00**	**8.50**	**1**	Great use of red to highlight the artist. I was even disappointed to see the white or blue used at the end. Still wonderful!	**1**
03 Live TV Show	6	7	8	2	**6.92**	6	5	6	2	**5.92**	10	8	8	3	**7.33**	**6.72**	**2**	Pretty standard laser effects, overshadowed by the strong lights and video.	**2**
03 Live TV Show	4	4	5	3	**4.08**	7	3	7	3	**5.08**	10	6	6	2	**7.17**	**5.44**	**3**	Nice for the large building to fill it with lasers and light. Not a lot of color effects, I missed them.	**3**
03 Live TV Show	4	2	3	4	**2.25**	5	5	7	4	**4.25**	8	4	4	4	**4.00**	**3.50**		Lasers were not so much adding to the performance for me.	
04 Edited Film/TV/Video Show	8	8	9	2	**7.50**	8	7	8	1	**8.25**	8	6	8	1	**8.00**	**7.92**	**1**	Very striking. I like the gridded lasers. Very effective and visually striking. Interesting the amount of variety out of this setup.	**1**
04 Edited Film/TV/Video Show	9	9	9	1	**9.25**	8	6	5	2	**6.00**	9	6	6	2	**6.50**	**7.25**	**2**	Cool idea. I think the use of the lasers and snow could have been explored a bit more. This would have been really cool to see live.	**2**
04 Edited Film/TV/Video Show	5	6	6	3	**4.25**	6	6	7	3	**4.75**	6	3	5	3	**3.50**	**4.17**	**3**	A nice show. I like the restraint with the colors. It was nicely balanced.	**3**
05 Laser Show+Effects/Multimedia	10	8	9	1	**9.25**	10	10	10	1	**10.00**	10	10	10	1	**10.00**	**9.75**	**1**	Bravo!! Excellent use of the water screens, very multi dimensional. The artistry and programming are world class. I agree with the statement of interest, the video and laser were in a dance with eachother seamlessly augmenting the other.	**1**
05 Laser Show+Effects/Multimedia	8	8	8	3	**8.05**	10	10	10	1	**10.00**	10	8	10	3	**9.05**	**9.03**	**2**	Excellent programming very spatial and immersive	**2**
05 Laser Show+Effects/Multimedia	9	8	9	2	**8.77**	10	10	10	2	**9.77**	8	8	10	4	**8.32**	**8.95**	**3**		**3**
05 Laser Show+Effects/Multimedia	3	3	4	12	**2.50**	6	6	6	14	**4.05**	2	2	2	12	**1.50**	**2.68**			
05 Laser Show+Effects/Multimedia	4	4	4	11	**3.23**	8	8	8	3	**8.05**	2	2	2	11	**1.73**	**4.33**		I noticed the scanners that were producing the squares were either overdriven or not tuned well (the left was worse than the right scanner)	
05 Laser Show+Effects/Multimedia	6	5	7	10	**4.95**	6	6	6	7	**5.64**	8	6	8	6	**6.86**	**5.82**			
05 Laser Show+Effects/Multimedia	6	6	7	5	**6.34**	6	6	6	3	**6.55**	6	6	5	8	**5.16**	**6.02**			
05 Laser Show+Effects/Multimedia	7	6	8	9	**5.93**	6	6	6	4	**6.32**	8	4	8	7	**6.14**	**6.13**			
05 Laser Show+Effects/Multimedia	8	7	8	4	**7.57**	8	8	8	2	**8.27**	4	4	6	10	**3.95**	**6.60**			
05 Laser Show+Effects/Multimedia	7	6	6	6	**6.11**	10	10	10	1	**10.00**	6	2	8	9	**4.68**	**6.93**			
05 Laser Show+Effects/Multimedia	7	7	7	8	**6.16**	8	8	8	2	**8.27**	8	8	8	5	**7.59**	**7.34**			
05 Laser Show+Effects/Multimedia	7	7	6	7	**6.14**	8	8	8	2	**8.27**	10	8	10	2	**9.27**	**7.89**		I particularly enjoyed the laser mapping gain & offset effects	
06 Planetarium Show	4	3	6	4	**3.25**	10	8	8	2	**8.17**	8	8	8	1	**8.50**	**6.64**	**1**	1) Fun graphics, I would have liked the beams to have been as imaginative 2) Excellent graphics with a consistent pacing to both show off the detail and keep the show ever changing. I particularly liked the level of detail in the map	**1**
06 Planetarium Show	8	5	5	2	**6.17**	8	8	8	3	**6.83**	7	7	7	2	**6.92**	**6.64**	**1**	1) Your animator is definitely talented, I would have liked the beams to have been as imaginative 2) The graphic quality was nice and the sync was very tight. While I appreciate the music video blue window homage I feel that the background could have used a bit more diversity in effects and color pallete in the 2nd half of the show.	**2**
06 Planetarium Show	9	8	9	1	**9.00**	6	4	8	4	**4.50**	6	6	8	3	**5.83**	**6.44**	**3**	1) I noticed several stock graphics from Beyond/Quick Show... nice M.J. animation 2) Impressive 3D animation with creative use of perspective. Music sync was tight with appropriate effects in relation to the impact of the musical cue. Background color pallete seemed a bit all over the map to me rather than related to the content or music.	**3**
06 Planetarium Show	5	4	7	3	**4.83**	10	10	10	1	**10.00**	4	5	8	4	**4.25**	**6.36**		1) GREAT BEAMS !!! I would have liked to have seen a bit more graphics but you can't always have everything :) 2) Your timing and sync with the music is impeccable, and your positioning of arial effects is very immersive. I felt that the color pallete and graphics were a bit detached from both the story and the music, especially with the rapid pace of the changes.	
07 Nightclub/Disco/Festival Show	10	10	10	1	**10.00**	10	10	10	1	**10.00**	10	9	7	2	**8.72**	**9.57**	**1**	1) This submission demonstrated widely varied use of laser projectors and laser beam bars integrated with video and non-coherent lighting and pyro-effects. Every moment of this submission was interesting thanks to varied color palettes, well timed cues, varied laser projector introduction, widely varied laser projector placement, and varied use of different groups of lasers. It looks like every artistic and financial effort was employed to create a beautiful stage and stunning show. Filming of the submission was also excellent. No opportunities for improvement were identified. 2) You had an incredible rig to play on and you earned it. Also, you're benefitting here from having a genre that lets lasers show off all their best stuff. Since this is in my top 2 or 3 and there's so much done right (so many groups, great offsets, color, sync, details), and this headliner count is hard -- just know that I see what you probably see at 0:46/0:50 and 3:02-3:04, and I'm not sure that's the exact melody timing for the sandstorm lead synth, especially when it's high-pass filtered around 1:22.	**1**
07 Nightclub/Disco/Festival Show	8	8	9	2	**8.47**	9	9	9	2	**8.97**	8	8	9	3	**8.19**	**8.55**	**2**	1) This submission demonstrated varied and well coordinated use of lasers along-side video and non-coherent lighting effects. The stage set-up was very pleasing to watch and the clips demonstrated a varied use of effects with different audio pace examples. Timing of laser and lighting effects to the event was accurate and interesting throughout. The quickly varied and diverse view-points of the show for the submission added to the visual interest of the submission. 2) I'm giving this feedback to a few submissions, and yours isn't the worst offender on this, but- I think these edits put together by artist, tour, or festival teams are challenging. First, the edit is going to prioritize a lot of the artist, crowd, and laser-free buildups or sections (like at 2:00). It can cut around a lot in a way that's hard to evaluate the effect (like 0:33). You're a little at the mercy of the edit to show whether it was well sync'd to audio live, and that's something we're supposed to evaluate (in your case, it looks very well sync'd, so I didn't take off anything for that). That said, you got to show off a lot of peak moments in this. First - impressive work to define that many zone groupings. Gorgeous well-timed offsets, sheets-into-beams, I'm jealous of the 1' you got to use. L-R, every-others. Sequence at 1:34 is obviously awesome; honestly if I had any improvement to suggest, I'm not sure the simple shift at 1:23 leading up to it lives up to it. With more time, getting to view it on the rig, I'd be tempted to do something a little more custom and sync'd for that lead synth line.	**2**
07 Nightclub/Disco/Festival Show	5	8	10	3	**7.69**	8	7	7	6	**6.61**	9	9	10	1	**9.50**	**7.94**	**3**	1) This impressive entry demonstrated laser projectors with the ability to integrate seamlessly with non-coherent lighting effects such as moving heads and strobes as well as stunning pyro-effects. The cues for the lasers appeared somewhat repetitive in the submission and there was a missed opportunity to laser-map the impressive stage environment. The music did not seem to track well against the effects in the first 30% of the submission and made me question if the music that was actually playing during the filming of those segments matches the music in the submission. 2) Man, they don't hand these wild rigs to beginners. I find hardcore D&B abrasive to listen to sometimes but I'm all about this laser show. This was insanely great. Simple, well executed things like the rotation at 1:42 or shift at 2:35 just clay. I'm giving this feedback to a few submissions, and yours isn't the worst offender on this, but: I think these edits put together by artist, tour, or festival teams are challenging. First, the edit is going to prioritize a lot of quick cuts between artist, crowd, and laser-free sections in a way that's hard to evaluate the effects or sync. It looks tight AF though (0:17). Great use of all the possible groups and offsets (sequence at 1:12), and they Y you were blessed with.	**3**
07 Nightclub/Disco/Festival Show	1	2	2	10	**1.25**	3	2	2	10	**1.75**	4	3	5	10	**3.00**	**2.00**		1) This submission was primarily a view of the DJ and audience members with extremely limited view of any light and laser activity. Even when a wider view of the show was displayed, there was no apparent link to the light/laser show and music. The laser cues/scenes used were basic and repetitive. The color palette appeared to be limited to a single color in the limited footage displaying lasers. With the exception of a video screen, the supplementary non-coherent lighting was heavily overshadowed by the lasers. 2) I think these highlight reels put together by artist, tour, or festival teams are challenging. First, the edit is going to prioritize a lot of the artist and crowd's emotional reaction - this can be powerful but isn't in the right balance to highlight the best parts of our laser work. You're a little at the mercy of the edit to show whether it was well sync'd to audio live, and that's something we're supposed to evaluate. I think you might see that some submissions rated a bit higher were able to showcase more offsets, precise timelines, crazy rigs or colors. I understand you don't have direct control over many of those things, especially on these shows where we're given artistic direction for monochrome and don't control the edit.	
07 Nightclub/Disco/Festival Show	2	3	4	7	**3.08**	6	6	7	8	**5.31**	5	4	4	9	**3.53**	**3.97**		1) At only one minute seven seconds in length, it was challenging to discern the variety of cues/scenes being used as well as a sustained level of overall interest. Timing to the music was fairly accurate, but opportunities to changes laser cues at key moments like a bass-drop were missed. The laser cues used lacked variety as did the introduction of the cues across the laser projectors. Visual interest could have been increased with additional integration of lasers and non-coherent effects. 2) This was good - you're going to be constrained by being outdoors and needing to be bright and beam-based to compete. When you see what wins, you'll know that you didn't really have that same opportunity, but these look like some fun cannons. Nice async/unmirrors. A(0:22,) think those wiggles always look best when they calm down towards the end of the note, like a string being plucked or something rattling from the bass. Great offsets can be hard to "read" well with just 6 in the top row; I see them at 1:00 and it's always a call about whether to play them through the individual zones or through symmetric abc-to pairs. You'll see some sick offsets in whatever gets first place, I'm sure. I know how hard it is when busking to be like "OK - what else do I have to add to this build" especially without showkontrol or knowing the track, so if the build at 0:45 was done blind - well, great job; if not - probably some opportunity to double the strobe at some point and even blackout or decelerate the speed across the countdown at 0:53 to make that drop really hit.	

07 Nightclub/Disco/Festival Show	3	3	6	6	4.11	5	5	6	9	4.28	6	5	5	8	4.56	4.31		1) In the submitted footage, the powerful lasers appeared to dominate the environment. Other effects such as video walls and non-coherent lighting effects seemed to struggle to compete in this environment. A larger number of coordinated lower-power lasers may have made for a better over-all show impact as compared to four very powerful lasers. Laser cues seemed fairly basic in their choice and implementation. Timing of cue changes appeared infrequent for the type of music and were not well timed to the music in the submitted entry. 2) Lasers in rain are the best, right!! I love the variety and color you got to show off. Beams look fairly divergent but pretty well aligned colors; reminds me of what I do and don't like about certain Atom FACs and I get that you probably didn't get that choice. I think you made the most of what can be done with 4 across 2 stages. It reads to me as busked, and well-busked, but that's going to be hard to compete with the precision of timeline work in this category.	
07 Nightclub/Disco/Festival Show	2	2	4	9	2.28	8	7	10	4	7.92	7	7	8	6	6.61	5.60		1) This submission demonstrated a pleasing integration of powerful lasers and strong lighting effects for the size of the venue/audience. Timing and variety of the laser cues used was excellent, especially if the light show was controlled in real time. The variety of show clips with (clear) live audio demonstrated a pleasing range of light scenes, dynamic exchanges, and overall integration of lasers with non-coherent light fixtures. The show would have benefited from an increased range of non-coherent lighting effects and additional lasers in varied locations. 2) First of all, let's just acknowledge that I'll have whatever the guy at 1:39 is having.Hey, audio sync was lovely and authentic being a camera phone capture. Color wise it's interesting these fairly cool whites tend to fade to black through yellow; looks like one laser had a weak red, and at least someone had the presence of mind to put it fun/set stage right. Also, thanks for submitting an edit that's mostly about the lasers. The entries I'm rating higher just had the opportunity to showcase more effetes, precise timelines, crazy rigs or colors, and I get that you don't really get to control that. I loved your unmirrored/asym looks, varity of hot beams and fans, stuttered motion. All fit the music super well - you can tell this timeline was rehearsed and maybe even delay tweaked for the average sound arrival.	
07 Nightclub/Disco/Festival Show	2	3	3	8	2.56	7	7	9	5	7.14	8	6	9	5	7.14	5.61		1) This submission was only 46 seconds long. While an impressive use of well timed and varied laser effects integrated with other lighting effects, the short nature of the submission made it difficult to discern if the show was able to maintain a high interest level. During the brief clip, the submitter demonstrated a pleasing use of independent projector control, varied cues, and projection range variations. 2) Damn. Such great use of Y, 95%-great precise timing, love the left-right action. Thanks for telling us your constraints around color - that really helps. Overall, the only entries I'm rating higher just had the opportunity to showcase more effects, but this was excellent!	
07 Nightclub/Disco/Festival Show	8	5	5	4	6.17	9	6	7	7	6.33	7	6	6	7	5.58	6.03		1) This entry highlighted an attractive and unique adaptation of a helicopter into a spectacular artistic light-focused environment. The integration of lasers and associated cues worked convincingly as both dragonfly wings and helicopter blades. The beautiful and convincing implementation of the lasers also limited the cues and impact due to their limited scan width and primary duties as convincing 'wings'. The interest of the overall show might have been increased if additional (non-wing) lasers were integrated into the environment. Laser effect timing to the music was not always accurate and opportunities to switch between cues seems to have been missed at a few points in the submission. That said, this entry demonstrates and impressive artistic achievement. 2) What a cool insta!!! I think you came up with some great wing and helicopter-esque motion. You got a lot out of this, including those offsets to create authentic wing motion. It reads as really well busked love, or a well rehearsed busk (and that's going to be hard to compete with some of the timecoded timeline submissions in this category). There's a few opportunities in the sync of how you're doing your speed increases, such as the jumps in heli rotors around 2:30, or tiny timing details around the 1:12 and 3:44 build. Either going clearly for continuous acceleration using an animation speed fader with physics on, or AnimatePropQ, or alternately just nailing some on-beat speed doubling all the way down to 1/16ths or 1/32nds.	
07 Nightclub/Disco/Festival Show	6	4	7	5	5.64	8	8	9	3	8.19	8	8	7	4	7.42	7.08		1) This stunning environment reflected excellent integration of a wide range of coherent laser and non-coherent lighting. The submitted video demonstrated a wide range of well-timed effects and beautiful scenes in time with different genres of music. Power balancing between lighting types including pyro-effects was impressive. The overall lighting design framework appeared to be exceptionally planned and executed. No areas for improvement were identified. 2) First, well done with some centered lasers - I know that means extra work to get right. Maybe it's something weird about the perspective, but it looks like someone needed to zone slightly different X sizes on some projectors or not get totally even inward aim bias, which breaks the visual power a little of stuff like your unmirrored sweeps (0:35). I can't always tell what's busked vs timeline, which is either a big compliment to your busking or opportunities for timeline. For example, maybe it's a good and concious choice to let that lead trifl scream with just-on-beat pulses at 1:03 and 1:08, but maybe it could be insane to hit them with more. 0:50 has a nice detail with the vocal on the array. Listen, I know it's a ton of programming to fill this rig for an entire night; if you had the time, there's probably a cue that matches better for the 1:35 stuff. Fun to go through the heads/truss with your sheets at 2:08, assuming it's intentional. And 2:20 - Beyond sucks at anything "random". I always end up lacking in something oblish with a custom waveform. If this sounds harsh, just know this is in my top 3, and if you DON't get 1st place, I want to give feedback as to the tiny details why.	
08 Live Stage Show	8	10	10	1	9.50	8	8	8	2	7.88	9	8	9	1	9.00	8.79	1	1) Really well done - the only reason I gave an 8 and not 10 for artistic competency is that the mapping element on the sculptures could have been better. The rest was excellent - well done. 2) The concept was interesting and the later laser effects brought everything together. Project mapping, the static illuminat pyramid, and the beams. I think a bit more use of color would have been good however the colors did go with the music so maybe not. This would have been a great show to see live.	1
08 Live Stage Show	6	4	4	2	5.38	7	7	8	1	8.00	7	7	8	3	6.75	6.71	2	1) Very well done - some parts at a higher level than others. Well done with the choreography. 2) Really nice use of lasers to go along with a live on stage performance. I think they went along with the video projection and other lights really well. Plus a wide variety of laser effects.	2
08 Live Stage Show	6	6	6	3	5.75	7	5	7	3	6.00	7	7	8	4	6.13	5.96	3	1) The intro was great! 2) Loved the colors! Excellent use of color combinations. This is a great example of lasers complementing the live music.	3
08 Live Stage Show	2	2	4	5	2.00	6	4	6	4	4.63	6	7	8	5	5.25	3.96		1) This looked visually good, but I gave this a low score because it was using the same few patterns. I understand touring ast laser shows like this don't allow hours and hours to be spent designing the show. However, for the ILDA awards, it needs to demonstrate high level programming/configurations etc. 2) Well... I can definitely say it was synced to the music. A bit too on/off for me, could have been a bit more dynamic. I really enjoyed some of the effects though. Very effective use of lights and lasers to really project a powerful aura into the audience's eyeballs.	
08 Live Stage Show	6	6	6	4	5.13	6	5	6	5	4.25	7	8	8	2	7.63	5.67		1) Generally well done and meets the Statement of Intent. 2) I felt this was a great concept however maybe it was too many lasers or the distracting video screens that took a bit away from it. The lasers felt a bit out of sync at times however I applaud the effort. It's hard to do lasers synced with music that flows like that.	
09 Sporting Show	10	10	10	1	10.00	9	10	8	1	9.25	9	8	8	2	8.47	9.24	1	Super impressive use of the space, made the most of having a wall and floor to terminate onto, was extremely well programmed, tight framing of the sign, captivating to watch	1
09 Sporting Show	10	8	10	3	8.94	9	9	10	4	8.67	9	8	9	1	9.00	8.97	2	Like how the graphics were designed for an audience in the round. Laser effects were synced extremely will with music, bound to create excitement for the audience	2
09 Sporting Show	9	8	10	4	8.42	9	9	9	2	8.97	7	8	9	3	7.94	8.44	3	This show was very tight, well procammed, the graphics animation captivating	3
09 Sporting Show	7	5	5	6	5.36	9	7	8	10	6.00	2	2	2	10	1.50	4.29		Lasers followed line of court tight and liked how they framed photo projections	
09 Sporting Show	7	4	6	7	5.08	7	5	6	9	4.78	2	2	6	8	3.06	4.31		Well done just not as interesting in use of lasers as other entires. More about the video floor	
09 Sporting Show	6	5	4	3	3.75	8	8	8	7	6.83	5	4	7	6	5.11	5.23		Basic beam work liked fountain	
09 Sporting Show	9	8	10	5	8.14	10	9	8	8	7.31	5	4	6	7	4.58	6.68		1) Good use of unique circular element, all synced well 2) Not a sporting show.	
09 Sporting Show	9	10	10	2	9.47	9	9	8	3	8.44	3	3	2	9	2.28	6.73		Was impressive& use of both graphics and beam effects = not to mention pyro	
09 Sporting Show	8	8	8	6	7.11	9	9	9	5	8.14	6	5	5	5	5.39	6.88		Very informative of history, graphics stable	
09 Sporting Show	8	8	9	7	7.08	9	8	9	6	7.61	8	8	8	4	7.67	7.45		Good use of unique circular element, all synsed well,	
10 Multi-Effect Laser Show	7	7	7	3	6.92	10	8	10	1	9.50	10	8	10	1	9.50	8.64	1	This is super sick! The effects are very well synced to the music. Incredibly impressive.	1
10 Multi-Effect Laser Show	9	6	7	1	8.00	8	6	6	3	6.67	8	6	8	4	6.75	7.14	2	I really like that the girl in the graphics seems to be controlling the beam show. The flicker messes with my eyes a bit, this could've used distributed scanning between multiple lasers for the graphics. The beam show looks great and is synced very well.	2
10 Multi-Effect Laser Show	6	6	4	2	6.08	4	4	4	4	4.25	8	8	8	2	8.08	6.14	3	I really like this show! The animated graphics are super cute and the beams follow well without taking too much from the graphics. The beams are fairly simple but the graphics make up for it.	3
10 Multi-Effect Laser Show	2	3	1	7	1.50	2	2	2	7	3.50	4	4	4	7	3.00	2.00		1) Oh my... just concatenating preset effects every 10 seconds doesn't make a great show... 2) I really like the mix of beams and graphics, but I wish the graphics were more prominent instead of hidden in the background. The graphics also don't seem to be synced to the music. I think the beam effect are nice, but I do wish there were transitions between each effect instead of cutting between them or turning them off in between. Also, there is a good variety of effects but not anything groundbreaking or Christmas-related, just standard cues.	
10 Multi-Effect Laser Show	6	4	6	6	4.42	4	2	6	3	4.67	6	2	8	3	5.67	4.92		1) Laser effects barely visible with all the other things going on 2) This is a super cool show, but I would say it's not very laser focused. The laser effects are fairly tame, a couple simple beams here and there. The fireworks and fountains seem to be the main display.	
10 Multi-Effect Laser Show	6	5	4	5	4.58	6	4	6	5	4.83	8	6	6	6	5.42	4.94		Very cute show, some of the animations could use less going on or a smaller scan angle to reduce the flicker but it looks great and has good sync.	
10 Multi-Effect Laser Show	4	4	6	4	4.75	3	6	6	2	7.08	4	6	6	5	4.83	5.56		Good quality show, not a huge fan of when the lasers are going with no music playing, but otherwise the effects are nice!	
11 Graphics Show	7	6	4	1	6.75	8	7	8	2	7.63	9	8	8	1	8.75	7.71	1	My favorite this year for being a standout with both the genre of music used and originality of the characters brought to life. Also, I really appreciate a less flashy capture. Great color in challenging red-to-orange range and variable tint whites (for example, 1:09, 3:07). It was the best for this in my opinion, making it easy to overlook tiny things like the curves that might fade or color blank to black through green at the lowest levels (3:51). Perhaps a little hot (overexposed) in capture but maybe this is a camera setting that allowed us to not be flashed at so much. Lines sharp when needed, appropriately smooth other places - very nice. 3:04 looks to me like a complicated scan to get right! If this was distributed or split between multiple projectors, it was matched very well!	1
11 Graphics Show	6	6	4	2	5.88	8	7	8	1	8.25	7	8	8	2	7.63	7.25	2	Nice color matching of full intensity colors; good storytelling. Tight text corners. Decent capture with less flicker than many entries. I found the cone join boundary down the middle a little distracting; Sometimes well mitigated; could perhaps sometimes break apart graphics into certain elements that use a centered or full-width cone to scan continuously. A little unequal scan rates at 0:45 and 0:58 and capture aliasing at 2:05 - might have been OK to the eye. In graphics shows I'm always impressed by folks who are ambitious about color: gradients or hue over time. This played it safe other than a few appropriately fast fadeouts; the heart at 01:09 added visual interest beyond the fully saturated 12 colors + white we see in every show. I appreciated that you didn't ignore this gorgeous building and opened with a bit of achitecture tracing wirlseut.	2
11 Graphics Show	7	6	4	3	5.50	8	8	7	3	7.00	9	7	8	3	7.25	6.58	3	Incredible storytelling, 3D morphs.Enjoyable particles, well executed. Some transitions felt well sync'd to music. Suggestions: If possible with your lasers, for a show with this much yellow, tune the yellow gamma/output curves to black since it always prominently rectifies (which is better than greenshifting of course!). It's always unclear in graphics shows how much flashiness and missed lines are due to scan rates dropping vs phase aliasing with the video capture rate, but I got the sense that some more hand tuning of which points go to each projector would have helped. The flashiness distracted from the beautiful narritive a bit.	3
11 Graphics Show	6	4	4	5	3.50	7	7	7	4	5.88	6	6	6	5	4.50	4.63		As a personal preference, I prefer graphics shows captured with settings that err on the side of spitting laser frames across capture frames rather than the strobing and partial frames. To even this out, I know I may be asking for the cost and complexity of more projectors with resampling or frame rate locking to capture consistently, but I don't want to be distracted from the power of your narrative. I really appreciate you didn't shy away from occasional gradients - that takes extra work and stands out in the field of submissions. They look so intentional at 2:10 vs the red tails on yellow, which may or may not be worth per-frame color blanking shift tuning. I saw a lot of similarly-high-quality submissions this year so little things end up breaking the tie. Narrative/audio-wise - ship entering with violin was great; Maybe corrier, but I could see the Lubek logo entering right at the rising hit at 0:29 instead of disappearing to it. Lovely sharp corners. Perspective, zoom-throughs and transitions all very nicely executed. Other submissions were able to incorporate some more particle systems in their storytelling, which I find adds pleasing variety.	
11 Graphics Show	6	5	4	4	4.38	6	7	7	5	5.00	7	6	6	4	5.38	4.92		Enchanting! I wish I had a greater breadth of knowledge about the existing content out there and what was made to be reusable for many weddings - if you mentioned that this couple loved cooking green beans and cucumbers, loved tennis, or that they met at 17:17 somehow, I'd be particularly impressed at the customization and effort that must've been just for this couple's story (assuming it had a particular client - DA). Did we just get an unlucky beat frame phase capture of the car at 0:25? I didn't even notice it the first couple times I watched. I really appreciate you didn't shy away from occasional gradients and used interesting color (0:02, 0:29) - that takes extra work and stands out in this field of fairly similar (to me) submissions, though the red coming through as a potential lower intensity white when the hands join at 1:03 was either a nice touch or distracting, I can't decide. I appreciated the particle effects.	
12 Abstract Show	8	8	9	1	8.75	6	6	6	3	6.00	9	8	10	1	9.25	8.00	1	1) I dig Look Mum No Computer's music. This was a treat. 2) The first three presentations are a perfect example of how to follow beat and tempo (I laugh a lot too, thanks)	1
12 Abstract Show	7	8	8	2	7.75	8	8	9	1	8.75	9	8	9	4	7.50	8.00	1	Hahah... this was great. Mesmerising. I liked that it didn't go runners with the colors. The monochromatic elements were nice. Would be nice to see this in a planetarium.	2
12 Abstract Show	3	3	3	4	3.25	6	6	6	5	5.00	9	9	10	2	9.00	5.75	3	Nice abstract show.	3
12 Abstract Show	3	2	2	6	1.75	6	6	4	6	4.00	8	6	6	5	5.50	3.75		Enjoyed the simplicity of this show.	
12 Abstract Show	2	4	2	5	2.50	6	4	7	4	5.25	9	8	8	3	7.75	5.17		1) Enjoyed this piece. Not super spastic and at most times subtle changes that go well with the piano. Would have like to see a bit more obvious changes and a tad bit of variety in the abstract itself. Maybe more obvious changes in color like the way our seasons change... Nice to see trying new things.	
12 Abstract Show	5	4	4	3	4.75	8	6	8	2	7.50	7	6	6	6	4.75	5.67		The sync with the music is spot on. Very emotional piece. The visuals went well with the music.	
13 Beams - Single XY Scanner	8	10	10	1	9.50	8	8	8	3	7.79	10	10	10	1	10.00	9.10	1	1) Great job 2) Very impressive! The one note I have is not adding more points to your circle effects to close the "holes" that appear in the beams, but otherwise I really like this one a lot.	1
13 Beams - Single XY Scanner	8	10	10	2	9.14	4	2	4	4	3.93	10	10	10	2	9.64	7.57	2	1) Great job 2) This one is super impressive, the beginning wave effect really hooked me in and the fade out at the end was super smooth.	2
13 Beams - Single XY Scanner	4	4	8	6	4.71	8	8	10	1	9.00	8	6	10	3	7.79	7.17	3	1) Timing is excellent. The actual patterns themselves could be a bit higher impact 2) I think this is very impressive for a single scanner! I usually like the speed up effect before the drops. The effects do look like it got a little lazy towards the end of the song, and there is not too much variety in effects. Just a bobs, xaxer, eyed for last one/xlaser.	3
13 Beams - Single XY Scanner	4	8	8	8	5.00	6	4	6	7	4.36	4	6	8	8	4.50	4.62		1) I thought the design was excellent but the music choice was terrible for the entry considering the audience (an awards ceremony and representing ILDA). For that reason, I had to mark down the artistic competency 2) Interesting song choice. I do like some of the effects on this one but wish there was more variety.	
13 Beams - Single XY Scanner	6	6	8	5	6.07	4	4	4	5	4.07	4	8	6	7	4.86	5.00		1) Fun programming, but lacking some cohesiveness/vision 2) There's a lot going on here. The song is fairly tame and the lasers are going crazy with a lot of mixed colors instead of sticking with a theme. The sync to the music is really good even if it doesn't match the theme of the song, at least it's on beat. The variety of laser effects really sells this one to me though!	
13 Beams - Single XY Scanner	4	4	4	7	3.36	10	8	6	2	8.14	6	8	6	6	5.71	5.74		1) Fun programming, but lacking some cohesiveness/vision 2) I like the effects here and it syncs well, I do think the colors are a bit much but at times it fits well.	
13 Beams - Single XY Scanner	8	8	8	4	7.43	2	4	4	6	3.21	6	8	8	5	6.57	5.74		1) Great job, but could be more cohesive 2) I like the effects on this one! I am not the biggest fan of the color scheme, it feels a little random, but the rest of the effects are nice.	
13 Beams - Single XY Scanner	8	10	10	3	8.79	4	4	4	4	4.43	6	6	8	4	6.43	6.55		1) Great job 2) Very good sync! I really like some of the buildup and verse effects, not a huge fan of the refrain/drop effects, I feel like it could've been more intense. I do really like the ending though.	
14 Beams - Add-On Effects					0.00					0.00					0.00	0.00	1		1
15 Beams - Multiple Scanners	8	8	9	2	8.44	8	5	7	3	6.88	9	8	8	1	8.75	8.02	1	Great high impact usage of the layout, with good symmetrical cones. Strong creative cues tightly timed to hit many of the sounds throughout. Would like to have seen a bit more color cohesion	1
15 Beams - Multiple Scanners	8	9	9	1	9.00	6	5	6	9	4.25	8	8	8	3	7.88	7.04	2	Good usage of layout, with some tight usage of camera parallax. Strong creative cues tightly timed. Would like to have seen a different second chorus	2
15 Beams - Multiple Scanners	6	6	5	4	5.81	8	9	8	1	8.75	8	7	7	6	6.44	7.00	3	Nice instrumental atmospheric use of lasers. The way the video is cut is somewhat disruptive. The programming is not particularly fast but fits the music well.	3
15 Beams - Multiple Scanners	3	6	6	7	4.38	2	3	3	8	2.31	8	7	9	7	6.63	4.44		Color is washed here. Zones are not symmetrical. Good musical sync, some interesting cues, would like to see more.	
15 Beams - Multiple Scanners	3	3	3	9	2.25	8	5	6	2	6.94	6	6	6	9	4.50	4.56		Some of the audio cuts seem to be desynced for some sections of the video. Relatively simple programming, some stock cues. Would like to have seen film angle from the front not side the whole time.	
15 Beams - Multiple Scanners	2	4	3	8	2.56	8	6	7	5	6.50	8	8	9	8	6.56	5.21		Lasers are not symmetrically placed, and zones are not zoned symmetrically with respect to camera. Usage of color is not cohesive. Cues are timed ok but major sounds like the violin solo in the middle weren't incorporated. Some interesting cues.	
15 Beams - Multiple Scanners	5	5	7	5	5.50	4	4	4	6	3.94	8	7	9	5	7.25	5.56		Colors are a bit washed in the video, possibly due to exposure or color editing settings. Clip is short, but programming is fine for the period. Sync is good but cues are not particularly distinct. Would like to see a longer clip to showcase more.	

15 Beams - Multiple Scanners	5	6	6	6	5.19	2	4	4	7	3.13	8	8	9	2	8.44	5.58		Color is washed here. Some interesting cues, with good musical sync. Limited duration.	
15 Beams - Multiple Scanners	7	6	5	3	6.38	7	6	5	4	6.06	8	8	7	4	7.31	6.58		Nice instrumental atmospheric use of lasers. The way the video is cut is somewhat disruptive. Programming is not particularly fast but fits the atmosphere.	
16 Permanent Installation	10	10	DO	1	10.00	10	10	DO	1	10.00	8	5	DO	1	7.67	9.22	1		1
16 Permanent Installation	9	10	NOT	2	8.00	8	10	NOT	3	6.00	2	5	NOT	2	4.00	6.00	2		2
16 Permanent Installation	8	9	FILL	3	5.67	10	8	FILL	2	7.67	1	1	FILL	3	0.67	4.67	3		3
17 Fine Art Laser Display	6	6	OUT	1	7.33	6	8	OUT	1	8.00	10	10	OUT	1	10.00	8.44	1		1
17 Fine Art Laser Display	4	4	FOR	2	2.67	3	3	FOR	2	2.00	8	8	FOR	2	5.33	3.33	2		2
18 Innovative Application	6	4	ENTRIES	1	6.67	10	10	ENTRIES	1	10.00	8	8	ENTRIES	1	8.67	8.44	1	1) Mindblowing - thanks for being leaders in our industry 2) Doing a show on a venue have always some chalenges. Doing a show on an unfriendly environment like this is a test of capabilities, endurance and expertise	1
18 Innovative Application	6	2	IN THESE	2	4.33	4	4	IN THESE	3	2.67	8	7	IN THESE	2	6.67	4.56	2	1) This was my personal favourite. Very tasteful, tidy and artistic - well done. The only reason I didn't give it the top score was the technical component of the installation was not as considerable as the other entries 2) Wonderful presentation; the beam looks very clean and perfectly blended;	2
18 Innovative Application	6	3	CATEGORIES	3	3.00	4	3	CATEGORIES	2	4.00	7	8	CATEGORIES	3	5.00	4.00	3	1) I really liked the attention to the termination of the lasers on the ceiling - very tasteful. Excellent work! 2) I worked with the Arcadia Production at Ultra few years ago, the grandpa of the Dragonfly The Spider; not too much of innovation here,more of an evolution but super cool anyway!	3
	Artistic competency	Quality & variety of laser effects	Visuals following music	Ranking within the Awards category	JUDGE A - TOTAL SCORE	Artistic competency	Quality & variety of laser effects	Visuals following music	Ranking within the Awards category	JUDGE B - TOTAL SCORE	Artistic competency	Quality & variety of laser effects	Visuals following music	Ranking within the Awards category	JUDGE C - TOTAL SCORE	FINAL LASER SHOW SCORE	INITIAL PLACEMENT	NOTES FROM JUDGES, SPECIAL CASES SUCH AS DISQUALIFICATIONS, ETC.	L EXECUTIVE DIRECTOR USE O